



AGENDA

LANE COUNTY PLANNING COMMISSION MEETING

DATE: TUESDAY, November 4, 2008

TIMES: 5:30 p.m. Work Session

LOCATION: Work Session in BCC Conference Room, 125 E. 8th Ave., Eugene

The meeting location is wheelchair-accessible. Anyone needing special accommodations (hearing impaired, language translation, chemical sensitivity needs, & large print copies of the agenda), please make your request at least 48 hours prior to the meeting by calling Vicki Epperson at 682-4379. TDD services at (541)682-3952.

ITEM

FORMAT

PUBLIC COMMENT: The Planning Commission reserves 10 minutes at the beginning of this meeting for public comment. The public may comment on any matter, **except for items scheduled for public hearing or public hearing items for which the record has already closed.** Generally, the time limit for public comment is three minutes; however, the Planning Commission reserves the option to reduce the time allowed each speaker based on the number of people requesting to speak.

Work Session/Dinner 5:30 p.m. in the Board of Commissioners Conf. Rm (LCPC only)

1. Adoption of Planning Commission Minutes
April 15, 2008
May 6, 2008
May 20, 2008
June 17, 2008
July 1, 2008
July 15, 2008
August 5, 2008
- Staff: Kent Howe
2. Consideration of Lane Code Chapter 14
Amendments Regarding Appeal Procedures
for permits and Zone Changes
- Staff: Kent Howe
3. Initiation of Lane Code Chapter 10 Amendments
for Implementation of Policy Amendments Under
Consideration by the City of Florence for Addition
To The Co-Adoption Of The Florence Realization
2020 Comprehensive Plan.
- Applicant: City of Florence, Sandra
Belson, Community Services Director
- Staff: Stephanie Schulz
- File: PA08-5363, Ordinance # PA1249
4. Report/Discussion – Lane County Coordination
Population Forecast Project
- Staff: Kent Howe & Stephanie Schulz

Lane County Planning Commission Members: John Sullivan, Chair; Lisa Arkin, Vice-Chair; Steve Dignam; Jozef Siekiel-Zdzienicki; Nancy Nichols; Todd Johnston; Howard Shapiro, Tony McCown, Robert Noble